

THE CYPRUS INTERNATIONAL INSTITUTE OF MANAGEMENT COURSE UNIT DESCRIPTION

Course Unit Title	Object Oriented Programming		
Course Unit Code	AT300		
Type of Unit	Core		
Level of Course Unit	Second cycle		
Year of Study	Modular		
Semester	Modular		
Number of ECTS Credits	6 ECTS		
Class contact hours	28		
Minimum learning effort	150		
(in hours)			
Course Unit Objectives	The objective of this course is to teach the students about the fundamentals of object orienter programming using the Java and C++ programming languages. After completion of this course, the students will be comfortable with designing object oriented architectures, and writing software following object oriented principles.		
Learning Outcomes	On completion of this course students are expected to:		
Dearming Outcomes	CILO 1 Understand fundamental concepts of object oriented programming like classes, polymorphism, abstract classes and inheritance		
	CILO 2 Know how to use the UML language for object-oriented designs		
	CILO 3 Understand how object oriented programming can be used in the Java language		
	CILO 4 Understand how object oriented programming can be used in the C++ language		
	CILO 5 Write and develop object-oriented software		
Name of Lecturer(s)	Maria Panayotou		
Mode of delivery	Face to Face		
Prerequisites or corequisites	None		
Course Content	Introduction to principles of object oriented programming	CILO 1	
	Introduciton to UML	CILO 1,2	
	Introduction to the Java programming language	CILO 3	
	Introduction to the C++ programming language	CILO 4	
	Developing object-oriented software	CILO 2,3,5	
Recommended or required reading	Textbooks:	, ,	
	Bjarne Stroustrup, A Tour of C++ (C++ In-Depth Series), Addison-Wesley, 2013 Y. Daniel Liang, Intro to Java Programming, Pearson, 2013		
	Optional textbook:		
	Bruce F. Webster, Object-Oriented Programming for Dummies, Wiley & Sons, 2004		
	Articles & Journals: Online sources:		
	https://www.w3schools.com/java/java_intro.asp		
	http://www.cplusplus.com/doc/tutorial/		
Planned learning activities and teaching methods	Lectures; in-class discussion and debates; in-class exercises; problem sets; team work; video case studies, team presentations, interactive online learning via Moodle (quizzes, assignments, forums)		
Assessment methods and criteria	10% class participation, 30% exam, 60% individual project		

Language of Instruction	English
Work Placement(s)	Not applicable